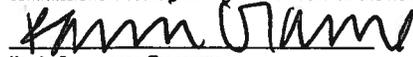


AFFIDAVIT

I, Karrie Crowover, Treasurer, CIO, in and for the County of Burnet, State of Texas, do present the foregoing Monthly Report to be a true and correct statement, to the best of my knowledge, of all accounts under the control of the Burnet County Treasurer for OCTOBER, 2015. Any reconciling items not available to me at time of commissioners court meeting will be noted on the next month's report.


 Karrie Crowover, Treasurer

Beginning Cash and Investments Balance	\$11,579,354.37		Previous Year Balances:	\$10,417,146.76
Cash Receipts	\$2,346,545.52			\$2,761,829.69
Allocated Int Earned	\$596.25	Combined Int		\$1,242.91
Interest Earned	\$3,444.80			\$2,154.17
Cash Disbursements	-\$4,317,959.10			-\$4,426,115.11
Month Ending Cash and Investments Balance	\$9,611,392.59			\$8,755,013.51

For County purposes all contributions are hereby accepted LGC (81.302)
 OCTOBER 2015 contributions received:
 Reserve Donations to VetRides \$4,049.32; Reserve Donations to Sheriff \$0.00; Reserve Donations to Employee Christmas \$1,900.00*

Commissioners' Court having reviewed the Treasurer's Report as presented, having taken reasonable steps to ensure its accuracy, and based upon presentations of the Treasurer's Office, approve the report, subject to the independent auditor's review and request that it be filed with the official minutes of this meeting. (LGC 114.026(c))
 On this 8th day of DECEMBER, 2015.

In addition, the below signatures affirm that the Treasurers' Report complies with statutes as referenced. (LGC 114.026(d))


 James Oakley, County Judge


 Bill Neve, Commissioner Pct. 1


 Russell Graeter, Commissioner Pct. 2


 Ronny Hibler, Commissioner Pct. 3

ABSENT
 Joe Don Dockery, Commissioner Pct. 4

AFFEST:

 Janet Parker, County Clerk


 Karen Lester, Auditor

*NOTE: For a complete copy of the monthly report contact the Burnet County Treasurer's office at 512-756-5497

*Donation total includes monies that were received in August & September that were not included in monthly reports.